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From: William Donelson

Sent: Friday, January 04, 2013 4:48 PM

To: SoftwareRoundtable2013

Subject: Software Patents are absurd, 95% of the time

The primary problem is funding. The USPTO does only a tiny fraction of searching for prior art when reviewing software patents. And god forbid they trust the applicants.

Several Apple patents are clearly shown to be prior art in videos from the 1970s Architecture Machine Group under Nicholas Negroponte (evolved into The Media Lab in the 1980s), yet the USPTO appears to have ignored these. For example: page flipping as part of my Master's Thesis; The Spatial Data Management System (SDMS) 1978

Many other examples of current software patents can be seen to have appeared in the 1970s at MIT and other universities and research groups.

The USPTO gets pressed over and over by rich companies to award patents, and they "let the courts decide" with the results we see today.

The system is broken.

Regards,

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