

From: Enedino Fernandez [e-mail redacted]
Sent: Thursday, September 23, 2010 7:56 PM
To: Bilski_Guidance
Cc: [e-mail redacted]
Subject: Software patent application guidelines

Dear Sirs:

There are a few things that I, as a U.S. Citizen, consumer, and software user feel should be brought to your attention:

- > Software patents hurt individuals by taking away our ability to
- > control the devices that now exert such strong influence on our
- > personal freedoms, including how we interact with each other. Now
- > that computers are near-ubiquitous, it's easier than ever for an
- > individual to create or modify software to perform the specific tasks
- > they want done -- and more important than ever that they be able to do
- > so. But a single software patent can put up an insurmountable, and
- > unjustifiable, legal hurdle for many would-be developers.

- > The Supreme Court of the United States has never ruled in favor of the
- > patentability of software. Their decision in **Bilski v. Kappos**
- > further demonstrates that they expect the boundaries of patent
- > eligibility to be drawn more narrowly than they commonly were at the
- > case's outset. The primary point of the decision is that the
- > machine-or-transformation test should not be the sole test for drawing
- > those boundaries. The USPTO can, and should, exclude software from
- > patent eligibility on other legal grounds: because software consists
- > only of mathematics, which is not patentable, and the combination of
- > such software with a general-purpose computer is obvious.

Thank you for your attention to this matter.

-Enedino Fernandez