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Discretion to Institute Trials Before the Patent Trial and Appeal Board

Document: PTO-C-2020-0055-0537

Comment from William Hunt

Submitter Information

Name: William Hunt

General Comment

I want to introduce myself, I'm 44 years old and a combat decorated veteran of the US Air Force. I retired from the Air Force in 1996 and am now a software developer working on my BS in computer science. I just wanted to say don't trust Uniloc, they have no right to the X-Plane patent at all. Austin Meyer and his company, Laminar Research, have been building X-Plane since 1995. There is no right for this other company to come in in 2020 and claim patent infringement!! I, personally, have been using the X-Plane franchise for the last 10-15 years and have enjoyed the flight simulation product. I've always known Austin and Laminar Research to have built X-Plane, not any other company. There are other companies who build add-ons for X-Plane, however, they have no rights to it either. Also, as far as Mobile Apps and the Google Store, I've had versions of X-Plane since they came onto the Google Store and it has always said Laminar Research on the app. This "company", Uniloc, has never been a known name in the flight simulator industry nor have I, as a developer, ever heard of them in the Google Store. I've never heard of the company, for that matter, in anything to do with the software or application industry. I'm a programmer and if I built a company like Laminar Research then received a patent infringement, I would be arguing with you as well. Please consider the fact that X-Plane has been used since 1995, I, personally, can vouch for it since the late 90's, early 2000's when I started using it. I can also vouch, as well, for Austin Meyer since he's been a huge part of the X-Plane brand for as long as I can remember. X-Plane, like Microsoft Flight Simulator and Prepar3d (Lockheed-Martin), have been a huge part of my life and I would help them all fight this fraudulent patent infringement both as a hobbyist who enjoys flying on a sim in his spare time and a software developer who spent 20 years in the

military before retirement.

I hold 3 degrees, 1, an AAS from the military, 2, an AS in General Studies, and 3, an AAS in Computer Science along with multiple decorations from my time in military service. If you can trust anything from a combat decorated veteran, you can trust the fact that Uniloc has no right to X-Plane whether the PC version or mobile version, and they have never been a company related to flight simulation or any part of the software development industry.

Thank you for your time.