Software Patentability Considered a Failure
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The US system of allowing software to be patentable is an irredeemable failure and should be abolished.

Information processing per se (computation) should be excluded as patentable material going back to the original Supreme Court ruling that computation (human and machine thinking) is unpatentable. Otherwise all of the processes involved in creating science and literature would be patentable because they are all computational processes that will be carried out by computers more and more competently as time goes on.

In particular, the following computational actions should be unpatentable (http://robust11.org):
* Sending a message
* Receiving a message
* Creating a message receiver
* Specifying how the next message received is to be processed (including updating)

At the recent Santa Clara Conference (http://law.scu.edu/hightech/2012-patent-conference-resources.cfm) panel on legal reforms, Mark Lemley, John Duffy, Ted Sichelman, and Samson Vermont proposed halfway measures. I responded that they had some good ideas but we should consider them as first steps in doing the whole job of abolishing software patentability.

Of course, it can be foolish for companies to unilaterally disarm. Until software patentability can be abolished for all, it may be a necessary part of commercial armamentarium.