

# United States of America

## United States Patent and Trademark Office



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**Service Mark**

**Trademark**

**Principal Register**

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CLASS 3: Non-medicated cosmetics and toiletry preparations for bath and shower; non-medicated dentifrices; perfumery, essential oils; bleaching preparations and other substances for laundry use, namely, laundry detergent; cleaning, polishing, scouring and abrasive preparations; bath preparations, not for medical purposes; bath lotion; perfumery and fragrances; body deodorants; colognes; eau de cologne; oils for perfumes and scents; make-up preparations; make-up for the face and body; make-up primers and foundations; make-up pencils; make-up removers; make-up powder; compacts containing make-up; tissues impregnated with make-up removing preparations; make-up pads of cotton wool impregnated with make-up removing preparations; cosmetics and cosmetic preparations; eye cosmetics; eyebrow cosmetics; lip cosmetics; hair cosmetics; nail paint; nail polish removers being cosmetics; sun protecting creams being cosmetics; cosmetics in the form of milks, namely, moisturizing milks; cosmetics in the form of powders, namely, baby powder, soap powder; cosmetics in the form of creams, namely, skin creams; cosmetics in the form of lotions, namely, eye lotions, shaving lotions; tanning gels being cosmetics; skin moisturisers being cosmetics; mousses being cosmetics for hair and shaving; beauty care cosmetics; body care cosmetics; organic cosmetics; body and facial gels being cosmetics; anti-aging moisturizers used as cosmetics; non-medicated bath and shower preparations; skin cleansing cream and gels; skin cream; hand cream; nail cream; body, hand and facial butters; exfoliating creams and scrubs for cosmetic purposes; body lotion; beauty gels; hair oil; body oil; aromatic oils; skin cleansing oil; skin cleansing foam; shaving foam; serums for cosmetic purposes for skin; facial beauty masks; body masks; cosmetic masks; skin cleansing masks; antiperspirants being toiletries; sanitary preparations being toiletries, namely, skin soap; face paints; body paint being cosmetic; pre-shaving preparations; after-shaving preparations; shaving sets, comprised of shaving cream and aftershave; shaving gels; shaving balms; shaving foam; shaving creams; shaving oils; hair removal and shaving preparations; hair gels; hairspray; hair lotions; hair conditioners; hair creams; hair masks; hair styling preparations; shampoo; shampoo-conditioners; moisturiser for the skin

CLASS 6: Common metals and their alloys, ores of metal; transportable buildings of metal; non-electric cables and wires of common metal; metal containers for storage or transport; safes; metal ring-shaped fittings, namely, split rings of common metal for keys; statues and works of art of common metals; statues made of bronze; statues of common metal; statues of common metal alloys; statues of non-precious metal;

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figurines of common metals; figurines made from bronze; ornamental figurines of common metal; figurines of non-precious metal; figurines for ornamental purposes made from common metal; metal decorative boxes; 3d wall art made of common metal; decorative action figures of bronze; decorative action figures of common metal; artistic objects and castings of bronze being works of art; artistic objects and castings of common metal being works of art; works of art of bronze; sculpted works of art made from bronze; sculpted works of art made from common metal; sculptures made of non-precious metal; sculptures of metal; sculptures of non-precious metal; works of art of non-precious metal; works of art of common metal

CLASS 8: table cutlery, namely, forks, knives and spoons; razors; apparatus for tattooing; bits being component parts of hand tools; table cutlery of precious metals, namely, spoons, forks and knives; depilation appliances, electric and non-electric; disposable tableware being cutlery made of plastics, namely, forks, kitchen knives; daggers; household knives; swords; sword scabbards; sabres being swords; sword canes; Japanese swords; bayonets being swords; table knives; kitchen knives; utility knives; sheaths for knives; hobby knives being scalpels; tableware namely, knives, forks and spoons; kitchen knives made of precious metal; pocket knives with multi-purpose attachments; carving knives, hand operated for household use; hand-operated cutlery, namely, table cutlery; silverware namely, forks and spoons that are made of silver or silver-plated; table cutlery namely, knives, forks and spoons; razor cases

CLASS 9: apparatus and instruments for recording, transmitting, reproducing or processing sound, images or data; recorded media, namely, DVDs, CDs and CDRoms featuring fantasy, fiction and science fiction films, music videos and computer games and downloadable media, namely, video recordings featuring fantasy, fiction and science fiction films and music video; recorded computer software for use in database management and playing computer games, blank digital or analogue recording and storage media; mechanisms for coin-operated apparatus; cash registers, computers and computer peripheral devices; diving suits, divers' masks, ear plugs for divers, nose clips for divers and swimmers, gloves for divers, breathing apparatus for underwater swimming; fire-extinguishing apparatus; apparatus for recording, transmission, processing, and reproduction of sound, images, or data; recorded computer application software for watching films and videos and playing computer games; recorded computer application software for hand-held devices for watching films and videos and playing computer games; recorded computer application software for mobile phones for watching films and videos and playing computer games; recorded computer application software for wireless devices for watching films and videos and playing computer games; arm rests for use with computers; audio and video recordings featuring fantasy, fiction and science fiction films and music videos; audio books in the field of fantasy, fiction and science fiction; blank audio discs; audio recordings featuring music; audio speakers; recorded authentication software; auxiliary batteries for mobile phones; bags for cameras and photographic equipment; batteries; battery chargers for home video game machines; bicycle helmets; binoculars; calculators; camcorders; cameras; cases for tablet computers; prerecorded CDs featuring music; cell phone battery chargers; cellular telephone cases; cellular telephone covers; prerecorded silicon chips containing musical recordings; recorded CMS software for use in developing a content management system; downloadable collaboration management software platforms; recorded collaboration software platforms; compact disc players; compact disc recorders; blank compact discs; downloadable computer application software featuring games and gaming; computer disc drives; computer docking station; computer game discs; downloadable computer game programs; computer game software downloadable from a global computer network; computer game software, downloadable; computer game software, recorded; recorded computer games; recorded computer gaming software; computer hardware; computer hardware for games and gaming; computer joysticks, other than for video games; computer keyboards; computer mice; computer monitors; computer mouse; downloadable computer software programs for user interface design; computer software applications, downloadable for watching films and videos and playing computer games; recorded computer software for accessing

computer networks; recorded computer software for the administration of on-line games and gaming; recorded computer software for use in creating and designing websites; recorded computer software for use in providing multiple user access to a global computer information network; downloadable computer software for wireless content delivery; downloadable computer software platforms for application development; downloadable computer software platforms for social networking; computer software platforms, recorded or downloadable for application development; computer software, recorded for watching films and videos and playing computer games; covers for computer keyboards; covers for PDAs; decorative magnets; desktop computers; devices for hands-free use of mobile phones; devices for streaming media content over local wireless networks; digital audio interface apparatus; digital audio players; digital cameras; digital media, namely, pre-recorded downloadable audio and video recordings, CDs, DVDs, high definition digital discs, MP3 files and MP4 files featuring music, fantasy, fiction and science fiction films and music videos; digital picture frames; blank digital versatile discs; digital video and audio players; blank digital video discs; digital video players; computer display monitors; downloadable computer game programs; downloadable computer games; downloadable electronic games; downloadable electronic newsletters in the field of games and gaming; downloadable electronic publications namely, books, magazines, journals, manuals and periodicals in the fields of games and gaming; downloadable newsletters, books, magazines, journals, manuals and periodicals featuring information relating to games and gaming; downloadable interactive entertainment software for playing computer games; downloadable interactive entertainment software for playing video games; downloadable mobile applications for watching films and videos and playing computer games; downloadable mobile applications featuring games and gaming; downloadable screen-savers; downloadable software applications for mobile phones for watching films and videos and playing computer games; downloadable software in the nature of a mobile application for playing games; downloadable telephone ring tones; downloadable video game software; downloadable videos featuring games and gaming; downloadable wallpapers for mobile phones; DVD players; DVD recorders; prerecorded DVDs featuring films and videos in the fields of games and gaming; downloadable electronic books in the field of games and gaming; electronic coding units; electronic display interfaces for motion simulator platforms; electronic locks; electronic paper displays; electronic personal organizers; electronically encoded identity wristbands; encoded loyalty cards; eyeglass cases; eyeglasses; face plates for cellular telephones; recorded facial analysis software; recorded game development software; recorded games software for use with video game consoles; downloadable gaming software; downloadable graphical user interface software; hands-free microphones for cell phones; headphones; headsets for use with computers; headsets for virtual reality games; inflatable vests for use in life saving; downloadable interactive entertainment software for watching films and videos and playing computer games; downloadable interactive game software; recorded interface software; jewellery in the nature of wireless receivers that communicates data; joystick chargers; joysticks adapted for smartphones; karaoke machines; computer keyboards; laptop bags; protective laptop covers; laptop sleeves; laser pointers; lasers not for medical use; life vests; downloadable machine learning software for analysis; magnets, magnetizers and demagnetizers; microphones; downloadable mobile application software for watching films and videos and playing computer games; mobile phone speakers; motion picture films about games and gaming; mouse mats; mouse pads; computer mice; MP3 players; musical recordings; recorded operating system programs for smart television; peripherals adapted for use with computers and other smart devices, namely, headsets; personal digital assistants; portable tablet computer sleeves; power units being batteries; pre-recorded videos featuring films and video in the field of games and gaming; pre-recorded videos featuring games and gaming; laser document printers; projector screens; digital projectors; protective clothing being body armour; protective helmets for sports; radios; recorded computer software platforms for real-time collaborative editing (RTCE); recorded computer game programs; recorded content, namely, DVDs featuring games and gaming; scopes for crossbow; selfie sticks used as smartphone accessories; smart bracelets, namely, wearable activity trackers;

blank smart cards; smart glasses; smart rings; smart speakers; smart watches; smartbands, namely, smartwatches; snorkels; downloadable software applications for watching films and videos and playing computer games for use with mobile devices; recorded software for designing online advertising on websites; sunglasses; surge protectors; swim masks; swimming goggles; telephone covers; telephones; television sets; downloadable training guides in electronic format in the field of games and gaming; blank USB flash drives; blank USB sticks; video cameras; downloadable video game programs; downloadable video game software; video disc players; recorded virtual reality computer game software; downloadable virtual reality game software; walkie-talkies; downloadable web content management (WCM) software; downloadable website development software; wireless headsets for smart phones; wireless headsets for mobile phones; pedometers; dictating machines; facsimile machines; digital signs; answering machines; baby monitors; cameras; air analysis apparatus; taximeters; lactometers; lasers, not for medical purposes; optical lenses; wires, electric; electronic chips for the manufacture of integrated circuits; video screens; optical fibers; lightning conductors; lightning conductors and lightning arresters; electrolyzers being electrolysis apparatus for laboratory use; fire hose; filters for non-medical respiratory masks; whistle alarms; fire alarms; batteries for lighting; X-ray films, exposed; decorative magnets; egg-candlers; electronic collars to train animals; electrified fences; sports whistles

CLASS 13: Firearms; ammunition and projectiles; explosives; fireworks; crossbows being weapons; armour-piercing projectiles; guns being weapons; projectiles being weapons; magazines for weapons; weapon cases for firearms; containers for storing weapons being gun and rifle cases; containers for launching weapons being grenade launchers; shoulder straps for weapons; holsters, magazines and cartridges, for weapons and ammunition; bandoliers for weapons; gun barrels; rifle barrels; breeches of firearms; cartridge belts; cartridge cases; gun cases; rifle barrels; rifle cases; sporting firearms; protected cases adapted for firearms

CLASS 14: Precious metals and their alloys; jewellery, precious and semi-precious stones; horological and chronometric instruments; keyrings; keyrings of common metal; key rings featuring decorative key fobs; medals; fancy keyrings of precious metals; badges of precious metal; lapel badges of precious metal; metal badges for wear of precious metal; jewelry, namely, ornamental pins; pins being jewellery; tie pins; decorative pins being jewellery; ornamental lapel pins; jewelry, namely, decorative pins of precious metal; jewelry, namely, ornamental pins made of precious metal; cloisonne pins; jewelry, namely, jewelry brooches featuring commemorative shields; jewelry brooches featuring commemorative shields of precious metal; jewellery; ornaments of precious metal in the nature of jewellery; jewellery stones, namely, semi-precious stones; jewellery boxes; jewellery cases; bracelets being jewellery; jewellery chains; pendants being jewellery; imitation jewellery; artificial jewellery; fashion jewellery; costume jewellery; necklaces being jewellery; precious jewellery; lockets being jewellery; rings being jewellery; jewellery brooches; jewellery charms; trinkets, namely, rings being jewellery; brooches being jewellery; jewellery caskets; cloisonné jewellery; amulets in the nature of jewellery; jewellery, including imitation jewellery and plastic jewellery; decorative brooches being jewellery; wooden jewellery boxes; jewellery cases in the nature of caskets; charms for jewellery; amulets being jewellery; jewellery made of precious stones; jewellery boxes and watch boxes; charms in the nature of jewellery of common metals; jewellery with ornamental stones; jewellery with precious stones; jewellery made of precious metals; decorative articles in the nature of jewelry trinkets or jewellery for personal use; watches; watch boxes; clocks; statues and figurines, made of or coated with precious or semi-precious metals or stones, or imitations thereof; ornamental figurines made of precious metal; miniature figurines that are coated with precious metal; cufflinks; works of art of precious metal

CLASS 16: Paper and cardboard; printed photographs; adhesives for stationery or household purposes; paintbrushes; printed instructional and teaching materials in the field of games, gaming and computer game development; plastic sheets, films and bags for wrapping and packaging; printers' type, printing blocks; 3d wall art made of

cardboard; 3d wall art made of paper; 3d decals for use on any surface; art prints; graphic prints and representations; printed advertising pamphlets; printed advertising posters; book marks; bookends; printed booklets in the field of games and gaming; printed booklets relating to games; printed brochures in the field of games and gaming; canvas art prints; printed catalogues in the field of games and gaming; printed computer game instruction manuals; printed computer game strategy guidebooks; decals; printed diaries; display banners made of paper and cardboard; printed events programmes; printed graphic art reproductions; printed greetings cards; printed instruction sheets and manuals in the field of games and gaming; printed journals in the field of games and gaming; printed leaflets in the field of games and gaming; printed magazines featuring games and gaming; printed magazines in the field of video and computer games; printed magazines in the fields of games and gaming; printed strategy manuals for use with gaming software; printed newsletters in the field of games and gaming; printed newsletters in the fields of games and gaming; printed periodical magazines in the field of games and gaming; personal organisers; printed daily planners; printed poster magazines in the field of games and gaming; printed postcards and picture postcards; printed advertisements; printed calendars; printed note cards; printed promotional material in the nature of printed advertising posters; stickers; printed strategy guide books for card games; printed strategy guide magazines for card games; printed strategy guide magazines for video games; printed strategy guidebooks for video games; wall decals; printed books featuring fantasy stories; printed books featuring fictional stories; printed books in the fields of games and gaming; printed fantasy books; printed graphic art books; printed graphic novels; printed handbooks being manuals in the field of games and gaming; printed rule books for playing games; printed video game strategy guidebooks; beer mats, namely, coasters of cardboard; coasters of cardboard; coasters of paper; gift bags; gift boxes; gift-wrapping paper; printed greeting cards; printed note pads; paper notebooks; paper banners; hand-held paper knives; pencils; pens; stationery cases; desk mats; printed maps; printed wall maps; printed comics; printed comic books; printed comic magazines; printed comic strips; paper ribbons, other than haberdashery or hair decorations; drawing paper; printed advertisement boards of paper or cardboard; printed postcards; figurines being statuettes of papier mâché; pictures in the nature of paintings; boxes of cardboard or paper; candy wrapping paper; plastic film for wrapping; antistaling film, namely, food wrapping plastic film; blotters; stamp pads; drawing pens; adhesives being glues for stationery or household purposes; compasses for drawing; canvas for painting; stencils; writing chalk; modelling clay; tailors' chalk

CLASS 18: Leather and imitations of leather; animal skins and hides; luggage and carrying bags in the nature of carry-all bags; umbrellas and parasols; walking sticks; whips, harness and saddlery; collars, leashes and clothing for animals; luggage, wallets and carrying bags in the nature of carry-all bags; traveling bags; suitcases; attaché cases; briefcases; make up cases sold empty; evening bags; hand bags; shoe bags for travel; gym bags; sports bags; book bags; leather bags; imitation leather bags; suit bags; waterproof bags, namely, sport bags; kit bags; beach bags; reusable shopping bags; leather bags and wallets; duffel bags for travel; sling bags for carrying babies; travelling trunks and travelling bags; toiletry bags sold empty; cosmetic bags sold empty; makeup bags sold empty; hat boxes for travel, not of paper or cardboard; key cases; document cases; purses; satchels; rucksacks; haversacks; back packs

CLASS 20: Furniture, mirrors, picture frames; containers, not of metal or paper, for storage or transport; unworked mother-of-pearl; meerschaum, raw or partly worked; yellow amber raw or partly worked; decorative figurines of plastic; decorative figurines of wood and wax; works of art of wood, wax, plaster or plastic; decorative plaques made of plastics material; figurines of wood, wax, plaster or plastic; miniature figurines of plastic; statues of wood, wax, plaster or plastic; bolsters; pillows; travel pillows; pillows and cushions; cushions; cushions being furniture; cushions featuring upholstery; bean bag cushions; bean bags, namely, bean bag pillows; bean bag chairs; swivel chair

CLASS 21: combs and kitchen sponges; brush-making materials; unworked or semi-worked glass, except building glass; glassware, porcelain and earthenware, namely,

beverage glassware; kitchen jars, namely, cookie jars; bread-cases for kitchen use, namely, bread boxes; ceramic tableware, namely, plates and bowls; glass tableware, namely, beverage glassware; tableware of porcelain namely, plates and bowls; tea services being tableware; coffee services being tableware; drinks containers, namely, drinking flasks, drinking steins; food storage containers in the nature of plastic household storage containers; heat-insulated containers for beverages; bottle openers; coasters not of paper or textile; leather coasters; porcelain coasters; cups and mugs; mugs made of ceramic materials; coffee mugs; coffee cups; decorative chinaware, namely, statues of china, china ornaments; decorative porcelain ware namely, statues of porcelain, porcelain holiday ornaments; household or kitchen containers; salt and pepper shakers; tea sets; tea bag rests; water bottles sold empty; beverage glassware; beer glasses; beer jugs; beer mugs; travel mugs; drinking bottles; drinking bottles for sports; glasses being drinking vessels; goblets; hip flasks; jugs; pewter tankards; portable beverage container holders; shot glasses; tankards; enamelled glass, not for building

CLASS 25: footwear, headwear; aprons being clothing; blouses; berets; bandanas being neckerchiefs; bathing caps; bathing suits; bathing trunks; bath robes; bath sandals; bath slippers; beach shoes; belts being clothing; boots; boxer shorts; casual footwear; clothing for babies, namely, baby bibs not of paper and pyjamas; camisoles; caps being headwear; coats; dresses; dressing gowns; ear muffs being clothing; furs being clothing; gloves being clothing; hats; headbands being clothing; headgear for wear, namely, baseball caps and beanies; hoods being clothing; hooded tops being clothing; hooded pullovers; hooded sweatshirts; hooded bath robes; jackets being clothing; jerseys being clothing; jumper dresses; knitwear being clothing, namely, dresses and sweaters; leggings in the nature of leg warmers; leggings being trousers; mittens; neck scarfs being mufflers; neckties; overalls; overcoats; pyjamas; parkas; ponchos; sandals; sarongs; scarfs; shawls; shirts; t-shirts; short-sleeve shirts; printed t-shirts; shoes; shorts; shower caps; skirts; sleep masks; slippers; socks; suits; sweaters; tights; tops as clothing; top hats; trousers; underpants; underwear; uniforms; veils being clothing; vests; visors being headwear; paper hats for use as clothing items; Halloween costumes; fancy dress costumes for masquerades; layettes being clothing; swimsuits; masquerade costumes; socks; fur stoles; wimples; sashes for wear; maniples; wedding dress; hairdressing capes

CLASS 28: video game apparatus, namely, video game joysticks and consoles; decorations for christmas trees; amusement game machines; arcade games; automatic and coin-operated games machines; video game machines; automatic arcade gaming machines; electronic games other than those adapted for use with an external display screen or monitor; hand-held units for playing electronic games; games, namely, game cards and board games; gaming machines; computer games consoles for use with an external display screen or monitor; games relating to fictional characters, namely, game cards and board games; games adapted for use with television receivers; handheld game consoles; hand-held consoles for playing video games; hand held units for playing video games; joysticks for video games; hand held video games consoles; game controllers for computer games; free-standing video games apparatus, namely, arcade game machines; portable games with liquid crystal displays; hand-held games with liquid crystal displays; protective films adapted for screens for portable games; apparatus for electronic games adapted for use with an external display screen or monitor; gaming equipment, namely, computerized interactive gaming chairs specifically designed for playing video games sold as a component part of arcade game machines; protective carrying cases specially adapted for handheld video games; bags specially adapted for handheld video games; carrying cases specially designed for portable games consoles; action figures being toys or playthings; electric action toys; electric action toy figures with lights and sounds; fantasy character toys; toy models; modelled plastic toy figurines; play figures; playsets for action figures; toy figurines; toy figure playsets; toy miniature figurines for use in games; toy figurines for use in war games; novelty costume masks; novelty toys being party favors; toy and novelty toy costume face masks; toy armour; toy arrows; toy castles; toy weapons; toy ninja weapons; toy swords; toy fencing weapons; paper party hats; war board games using model soldiers; radio-

controlled toys, namely, vehicles; playing cards and card games; cases for playing cards; boards games; controllers for game consoles; toy controller for toy vehicles; balls for games; dumb-bells; electronic targets; darts; toy whistle; swimming pools being play articles; plastic track for toy cars; swimming jackets; roller skates; artificial snow for christmas trees; fishing tackle; scratch cards for playing lottery games; twirling batons; camouflage screens being toy model screens; remote controls for operating flying toys

CLASS 35: Advertising services; business management; business administration; providing office functions; administration of a discount program for enabling participants to obtain discounts on goods and services through use of a discount membership card; administration of a discount program for enabling participants to obtain discounts on goods and services through use of a discount membership card for the gaming industry; administration of consumer loyalty and incentive schemes which provide discounts for frequent purchases; administration of consumer loyalty and incentive schemes for the gaming industry which provide discounts for frequent purchases; business administration of loyalty programs involving discounts or incentives; business administration of loyalty programs involving discounts or incentives for the gaming industry; business administration of loyalty rewards programmes; business administration of loyalty rewards programmes for the gaming industry; business administration of membership schemes; business administration of membership schemes for the gaming industry; advertising for the gaming industry; advertising services relating to the sale of goods; demonstration of goods; dissemination of advertising via online communications networks; distributorship services in the field of computer software namely, game software, video games, computer goods, game programmes and computer software tools; business management of customer loyalty, incentive or promotional schemes; business management of customer loyalty, incentive or promotional schemes for the gaming industry; marketing services; marketing services for the gaming industry; online advertising services; online advertising services via a computer communications network; online retail store services featuring computer software namely, game software, video games, computer games, game programmes, computer software tools; online retail store services featuring games; online retail store services featuring clothing, clothing accessories, footwear, headwear; online retail store services featuring computer software; online retail store services featuring computer software for the gaming industry; online retail store services featuring cups and drinking glasses; online retail store services featuring games; online retail store services featuring recorded content, namely, computer games; online wholesale store services featuring games; business organisation and management of customer loyalty programs; business organisation and management of customer loyalty programs for the gaming industry; promotion of entertainment events, namely, entertainment marketing services; marketing services in the nature of promotion of goods and services through sponsorship of entertainment events; promotional sponsorship of entertainment events; promotional sponsorship of social entertainment events; promotional sponsorship of video game competitions; promotional sponsorship of video game competitions for the gaming industry; retail store services and online retail store services featuring printed publications, decals, sweatshirts, hooded sweatshirts, T-shirts, vests, hats, caps, trousers, shorts, bathrobes, wristbands, plush toys, board games, bags adapted for sporting articles, bags shaped to contain clothing used in sports, bags shaped to contain footwear used in sports; retail store services and online retail store services featuring keyrings, pendants, desk mats, mouse mats, hoodies, mobile phone cases, mobile phone covers, mugs, jackets, t-shirts, socks, scarfs, hats, compact discs featuring music, maps, coasters, playing cards, decorative badges, badges of precious metal; retail store services featuring games; retail store services and online retail store services featuring non-medicated cosmetics and toiletry preparations, non-medicated dentifrices, perfumery and essential oils, body cleaning and beauty care preparations, cleaning, polishing, scouring and abrasive preparations; retail store services and online retail store services featuring common metals and their alloys, ores, small items of metal hardware, metal statues and figurines, metal containers for storage, safes; retail store services and online retail store services featuring hand-operated tools and implements, cutlery, side arms except firearms, knives and razors; retail store services and online retail store

services featuring precious metals and their alloys, jewellery, precious and semi-precious stones, horological and chronometric instruments, time instruments, watches, clocks; retail store services and online retail store services featuring paper and cardboard, printed matter, books, bookbinding material, journals, leaflets, brochures, player's guides, posters, postcards, stickers, photographs, stationery and office requisites except furniture, adhesives for stationery or household purposes, drawing materials and materials for artists, paintbrushes, instructional and teaching materials, plastic sheets, films and bags for wrapping and packaging; retail store services and online retail store services featuring leather and imitations of leather, animal skins and hides, bags, luggage and carrying bags, suitcases, umbrellas and parasols, walking sticks, whips, harness and saddlery, collars, leashes and clothing for animals; retail store services and online retail store services featuring furniture and furnishings, mirrors, picture frames, containers not of metal for storage or transport, unworked or semi-worked mother-of-pearl, shells, meerschaum, yellow amber, statues, figurines, works of art and ornaments and decorations, made of materials such as wood, wax, plaster or plastic; retail store services and online retail store services featuring household or kitchen utensils and containers, cookware and tableware except forks, knives and spoons, combs and sponges, brushes except paintbrushes, brush-making materials, articles for cleaning purposes, unworked or semi-worked glass except building glass, glassware, porcelain and earthenware, tableware, cookware and containers, dustbins; retail store services and online retail store services featuring textiles and substitutes for textiles, household linen, curtains of textile or plastic, coverings for furniture, wall hangings, kitchen and table linens, bed linen and blankets, bath linen; retail store services and online retail store services featuring games, toys and playthings, video game apparatus, gymnastic and sporting articles, bags adapted for sporting articles and equipment, decorations for Christmas trees, toy swords; retail store services featuring clothing and clothing accessories, footwear, headwear; retail store services featuring computer software; retail store services featuring computer software for the gaming industry; retail store services featuring cups and drinking glasses; retail store services featuring games; retail store services featuring recorded content, namely, computer games; subscriptions to electronic journals; subscriptions to electronic journals for the gaming industry; targeted marketing services; wholesale store services featuring games; presentation of goods on communication media, for retail purposes, namely, online retail store services featuring computer games; organization of fashion shows for advertisement and commercial purposes; personnel management consultancy; administrative processing of purchase orders; business auditing; rental of sales stands; retail or wholesale store services featuring pharmaceutical, veterinary and sanitary preparations and medical supplies; retail or wholesale store services featuring health preparations; retail or wholesale store services featuring veterinary preparations; rental of vending machines; sponsorship search; business administration of gaming services

CLASS 36: currency exchange and advice; currency exchange services; currency trading; currency transfer services; digital currency trading services; electronic transfer of a virtual currency for use by members of an online community via a global computer network; electronic transfer of virtual currencies; exchanging money; financial investment brokerage; financial exchange of virtual currency; providing financial information services relating to currencies; online financial transactions namely, securities trade execution services; on-line real-time currency trading; trading in currencies; virtual currency services, namely, financial exchange of virtual currency; virtual currency exchange; virtual currency transfer services; currency exchange and financial advice for the gaming industry; currency exchange services for the gaming industry; currency trading for the gaming industry; currency transfer services for the gaming industry; digital currency trading services for the gaming industry; electronic transfer of a virtual currency for use by members of an online community via a global computer network for the gaming industry; electronic transfer of virtual currencies for the gaming industry; exchanging money for the gaming industry; financial exchange of virtual currency for the gaming industry; financial information services relating to currencies for the gaming industry; on-line brokerage for trading and financial transactions relating to currency and other financial products in the nature of securities



for the gaming industry; online financial transactions for the gaming industry, namely, clearing and reconciling financial transactions via a global computer network; on-line real-time currency trading for the gaming industry; trading in currencies for the gaming industry; virtual currency exchange for the gaming industry; virtual currency transfer services for the gaming industry; insurance information; financial consultancy; art appraisal; real estate management; financial customs brokerage services; surety services; bail-bonding; financial guarantees; charitable fund raising; factoring agencies; fiduciary representatives

CLASS 38: audio broadcasting; audio, video and multimedia broadcasting via the internet and other communications networks; audio, video and multimedia broadcasting via the internet and other communications networks for the gaming industry; broadcasting of motion picture films via the internet; broadcasting of radio programs; broadcasting of television programmes; cable television broadcasting; electronic data transmission and data broadcasting in the nature of video broadcasting via the Internet; digital audio broadcasting; electronic bulletin board services; electronic communication services, namely, providing chatrooms, chat lines and Internet forums for transmission of messages for users in the field of games and gaming; electronic communication services, namely, providing chatrooms, chat lines and Internet forums for the gaming industry for transmission of messages for users in the field of games and gaming; electronic exchange of messages via chat lines, chatrooms and Internet forums, namely, electronic message sending services; electronic exchange of messages via chat lines, chatrooms and Internet forums for the gaming industry, namely, electronic message sending services; electronic message sending; providing online forums and chat rooms for social networking; internet broadcasting services; mobile media services in the nature of electronic transmission of entertainment media content; multimedia electronic messaging services; music radio broadcasting; podcasting services, namely, transmission of podcasts; providing access to chat lines, chat rooms and forums on the Internet, including mobile Internet; providing access to chat lines, chat rooms and forums on the Internet, including mobile Internet for the gaming industry; providing telecommunications access to e-commerce platforms on the internet; providing Internet access to electronic communications networks and electronic databases; providing telecommunications access to Internet forums; providing telecommunications access to Internet forums for the gaming industry; providing telecommunications access to Internet platforms and portals; providing telecommunications access to Internet platforms and portals for the gaming industry; providing telecommunications access to mobile Internet platforms; providing telecommunications access to mobile Internet platforms for the gaming industry; providing telecommunications access to mobile Internet portals; providing telecommunications access to mobile Internet portals for the gaming industry; providing telecommunications access to multimedia content online; providing telecommunications access to platforms on the Internet, as well as on the mobile Internet; providing telecommunications access to platforms on the Internet, as well as on the mobile Internet for the gaming industry; providing information in the field of television broadcasting, cable television broadcasting or radio broadcasting; providing Internet chatrooms and Internet forums for transmission of messages among computer users concerning games and gaming; providing Internet chatrooms and Internet forums for the gaming industry for transmission of messages among computer users concerning games and gaming; providing multiple-user access to a global computer network; providing online chat rooms for the transmission of messages, comments and multimedia content among users; providing online chat rooms for the transmission of messages, comments and multimedia content among users for the gaming industry; providing online forums in the field of games and gaming; providing online forums for communication in the field of electronic games; providing online forums for the gaming industry in the field of games and gaming; providing on-line forums for transmission of messages among computer users in the field of games and gaming; providing on-line forums for transmission of messages among computer users for the gaming industry in the field of games and gaming; providing telecommunication access to video and audio content, namely, providing Internet access via broadband optical or wireless networks; providing telecommunication access to video and audio

content for the gaming industry namely, providing Internet access via broadband optical or wireless networks; providing user access in the nature of telecommunications access to information on the Internet; providing user access in the nature of telecommunications access to platforms on the Internet; providing user access in the nature of telecommunications access to platforms on the Internet for the gaming industry; providing user access in the nature of telecommunications access to portals on the Internet; providing user access in the nature of telecommunications access to portals on the Internet for the gaming industry; provision of Internet access to content, websites and portals; provision of Internet access to content, websites and portals for the gaming industry; provision of Internet access to data on communication networks; provision of telecommunication access to audio content provided via the Internet; provision of telecommunication access to films and television programs provided via a video-on-demand service; provision of telecommunication access to video and audio content provided via an on-line video-on-demand service; radio broadcasting; radio communication; radio, film and television broadcasting for the gaming industry; satellite broadcasting; satellite television broadcasting; subscription television broadcasting; television broadcasting; electronic transmission of audio content; electronic transmission of data and multimedia files, including downloadable files and files streamed over a global computer network; electronic transmission of messages, data and content via the Internet and other communications networks; electronic transmission of news; electronic transmission of podcasts; electronic transmission of video content via the Internet; electronic transmission of videos, movies, pictures, images, text, photos, games, user-generated content, audio content, and information via the Internet; video broadcasting; webcasting services; wireless broadcasting

CLASS 40: Recycling of waste and trash; air purification and treatment of water; printing services; food and drink preservation; 3D printing for others; 3D printing services for others; custom 3D printing for others; customized printing of company names and logos for promotional and advertising purposes on the goods of others; digital printing; digital printing services; printing; printing of advertising matter; printing of books; printing of images on objects; printing of photos; printing of documents from digital media; providing information relating to printing services; rental of 3D printers; rental of three-dimensional (3D) printers; rental of printing machines and apparatus; stationery printing services; three-dimensional printing (3DP) for others; three-dimensional printing (3DP) services for others; T-shirt printing, namely, custom imprinting of messages and designs on t-shirts; 3D printing for the gaming industry for others; 3D printing services for the gaming industry for others; custom 3D printing for others for the gaming industry; customized printing of company names and logos for promotional and advertising purposes on the goods of others for the gaming industry; digital printing for the gaming industry; digital printing services for the gaming industry; printing for the gaming industry; printing of advertising matter for the gaming industry; printing of books for the gaming industry; printing of images on objects for the gaming industry; printing of photos for the gaming industry; printing services for the gaming industry; printing of documents from digital media for the gaming industry; providing information relating to printing services for the gaming industry; rental of 3D printers for the gaming industry; rental of three-dimensional (3D) printers for the gaming industry; rental of printing machines and apparatus for the gaming industry; stationery printing services for the gaming industry; three-dimensional printing (3DP) for the gaming industry; three-dimensional printing (3DP) services for the gaming industry; t-shirt printing for the gaming industry namely, custom imprinting of messages and designs on t-shirts; framing of works of art; welding services; cloth dyeing; woodworking; bookbinding; glass-blowing; pottery firing; firing pottery; tea processing; taxidermy; embroidery services; upcycling in the nature of waste recycling; air purification; water treating; material treatment information; engraving; services of a dental technician; production of energy; rental of electricity generators; cryopreservation services; rental of heating boilers; medicinal materials processing, namely, obtaining metals from native earth materials; fuel processing; chemistry reagent processing and waste management in the nature of recycling

CLASS 41: Education services, namely, providing seminars, workshops in the field of games and gaming; providing of training in the field of games and gaming; sporting and cultural activities, namely, esports tournaments; arcade game services, namely, providing amusement arcade services; arranging and conducting of entertainment events, namely, gaming competitions for charitable purposes; arranging and conducting of games for entertainment purposes; arranging and conducting of in-person educational forums in the field of games and gaming; arranging and conducting of sports events, namely, esports competitions for charitable purposes; conducting entertainment events relating to electronic games and internet games, namely, conducting online computer game tournaments; development, creation, production, and distribution of digital multimedia and audio and visual content, namely, motion picture films, television programs, radio programs, and multimedia entertainment and educational content, namely, musical sound recordings; development, creation, production, distribution, and rental of audio and visual recordings; education services relating to business franchise management relating to the gaming industry, namely, providing educational seminars in the field of business management; research in the field of education; electronic arcade game services, namely, amusement arcade services; electronic desktop publishing; electronic games services, namely, conducting online computer game tournaments; electronic games services provided by means of a global communication network, namely, conducting online computer game tournaments; electronic games services provided by means of the Internet or other communication network, namely, conducting online computer game tournaments; electronic games services provided from a computer database or by means of the internet, namely, conducting online computer game tournaments; entertainment information; entertainment provided via a global communication network, namely, online computer games and conducting online computer game tournaments; entertainment provided via a global communication network for the gaming industry, namely, online computer games and conducting online computer game tournaments; entertainment services, namely, online computer games and conducting online computer game tournaments; entertainment services for the gaming industry, namely, online computer games and conducting online computer game tournaments; game services provided by means of communications by computer terminals or mobile telephone, namely, online computer games; game services provided online from a computer network or mobile phone network, namely, online computer games; game services provided via communication networks, namely, online computer games; entertainment services, namely, production and distribution of a game shows; games equipment rental; entertainment services, namely, providing games offered on-line on a computer network; hire of equipment for games in the nature of game equipment rental; information relating to computer gaming entertainment provided online from a computer database or a global communication network; interactive entertainment services, namely, online computer games and conducting online computer game tournaments; interactive entertainment services for the gaming industry, namely, online computer games and conducting online computer game tournaments; interactive online entertainment services, namely, online computer games and conducting online computer game tournaments; interactive online entertainment services for the gaming industry, namely, online computer games and conducting online computer game tournaments; provision of temporary use of non-downloadable games on the Internet; multimedia publishing of games; multimedia publishing of video games; multimedia publishing of books, magazines, journals, software, games, music, and electronic publications; multimedia publishing of books, magazines, journals, software, games, music, and electronic publications for the gaming industry; current events news reporting; providing non-downloadable electronic publications in the nature of books, magazines, journals, manuals and periodicals in the field of games and gaming; providing non-downloadable electronic publications in the nature of books, magazines, journals, manuals and periodicals in the field of games and gaming; providing on-line computer games; online game services through mobile devices, namely, online computer games; organisation of electronic game competitions; organisation of electronic game competitions for the gaming industry; organisation of games; organisation of games and esports competitions for entertainment purposes; organisation of games and esports competitions for the gaming industry for entertainment purposes;

production of entertainment television shows and interactive television entertainment programs for distribution via audio and visual media, and electronic means; production and distribution of sound and video recordings; providing a non-downloadable computer game that may be accessed by users on a global network and/or the internet; providing a non-downloadable computer game that may be accessed network-wide by network users; providing age ratings for television, movie, music, video and video game content; providing entertainment information; providing entertainment information via a website; providing information in the field of entertainment; providing entertainment information to game players about the ranking of their scores of games through web sites; providing nondownloadable interactive multi-player computer games via the internet and electronic communication networks; providing online electronic newsletters in the field of computer games via e-mail; providing temporary use of non-downloadable games on the Internet; providing temporary use of non-downloadable games on the Internet for the gaming industry; providing temporary use of online computer games; providing temporary use of online computer games for the gaming industry; providing online electronic publications, not downloadable in the nature of books, magazines, journals, manuals and periodicals in the field of games and gaming; providing online electronic publications in the nature of books, magazines, journals, manuals and periodicals in the field of games and gaming; providing online entertainment in the nature of game tournaments; providing online entertainment in the nature of game tournaments for the gaming industry; providing online games; providing online games for the gaming industry; providing online information in the field of computer games entertainment; providing online information in the field of computer games entertainment for the gaming industry; providing online information on computer and video game strategies; providing online information on computer and video game strategies for the gaming industry; providing on-line interactive computer games; providing on-line interactive computer games for the gaming industry; providing online magazines, not downloadable, featuring information in the field of computer games; providing online magazines, not downloadable, featuring information in the fields of computer games and gaming; providing on-line non-downloadable audio content, namely, audio recordings in the field of computer games and gaming; providing on-line non-downloadable audio recordings in the field of games and gaming; providing on-line non-downloadable video recordings in the field of computer games and gaming; providing on-line non-downloadable video recordings in the field of games and gaming; providing online computer video games; providing online computer video games for the gaming industry; providing online videos, not downloadable in the field of games and gaming; providing online videos, not downloadable featuring games and gaming; providing temporary use of online non-downloadable games; providing temporary use of online non-downloadable games featuring games and gaming; [ providing user authentication services using single sign-on technology for online software applications; ] provision of an online magazine featuring information in the field of computer games; provision of online games by means of local computer networks, global computer networks, the Internet, cable or wire communications services, wireless telecommunications services and broadband telecommunications services; provision of online games by means of local computer networks, global computer networks, the Internet, cable or wire communications services, wireless telecommunications services and broadband telecommunications services for the gaming industry; provision of temporary use of non-downloadable games on the Internet; provision of online computer games; provision of online information in the field of computer games entertainment; provision of online information relating to game players; publication of catalogues; publication of catalogues in the fields of games and gaming; publication of educational and training guides; publication of educational and training guides in the fields of games and gaming; publication of multimedia material online relating to books, magazines, journals, software, games, music, and electronic publications; publication of periodicals, catalogues and brochures; publication of periodicals, catalogues and brochures in the fields of games and gaming; publishing of newsletters; publishing of newsletters in the fields of games and gaming; rental of computer games; rental of computer games for the gaming industry; rental of printed publications, namely, lending of printed publications; rental of printed publications in the fields of games and gaming,

namely, lending of printed publications; training courses relating to system analysis; training services relating to computer-aided design; virtual reality game services provided on-line from a computer network; virtual reality game services provided on-line from a computer network for the gaming industry; organization of exhibitions for cultural or educational purposes; lending libraries; publishing of online electronic books and magazines; videotape rental; providing on-line videos, not downloadable in the field of games and gaming; entertainment information; health club services, namely, providing health and fitness training; toy rental; games equipment rental; animal training; operating lottery services; amusement park services; modelling for artists; rental of indoor aquaria

CLASS 42: industrial analysis in the field of computer gaming technology, industrial research in the field of computer gaming technology, and industrial design services; design and development of computer hardware and software; computer game software design; computer game software development; computer programming; computer programming consultancy services; computer programming consultancy services for the gaming industry; computer programming for the gaming industry; computer software consultancy; computer software consultancy for the gaming industry; computer software design; computer software development; computer software technical support services, namely, troubleshooting of computer software problems; computer software technical support services for the gaming industry, namely, troubleshooting of computer software problems; consultancy in the design and development of computer hardware; consultancy in the design and development of computer hardware for the gaming industry; creating, designing and maintaining websites; creating, designing and maintaining websites for the gaming industry; design and development of computer hardware and software for the gaming industry; design and development of software in the field of mobile applications; design and development of software in the field of mobile applications for the gaming industry; design of video and computer games; designing of computer games programs and video games programs; designing of computer games programs and video games programs for the gaming industry; developing of computer games programs and video games programs; developing of computer games programs and video games programs for the gaming industry; development of computer software platforms; development of computer software platforms for the gaming industry; hosting of digital content on the Internet; hosting of multimedia entertainment content on the Internet; hosting online web facilities for others for sharing online content; hosting website platforms on the Internet; hosting website platforms on the Internet for the gaming industry; installation of computer software; installation of computer software for the gaming industry; interactive web hosting services which allow the users to publish and share their own content and images on-line; maintenance of computer software; maintenance of computer software for the gaming industry; platform as a service (PaaS) featuring computer software platforms for database management and playing computer games; platform as a service (PaaS) for the gaming industry featuring computer software platforms for database management and playing computer games; platforms for gaming as software as a service (SaaS), namely, SaaS services featuring software for gaming; programming of computer games; programming of software for Internet platforms; programming of software for Internet portals, chatrooms, chat lines and Internet forums; programming of software for creating videos and computer software; programming of software for creating videos and computer software for the gaming industry; programming of video games software; providing on-line support services for computer program users, namely, troubleshooting of computer software problems; providing temporary use of non-downloadable software to enable content providers to track multimedia content; providing temporary use of non-downloadable software to enable sharing of multimedia content and comments among users; provision of technical support in the fields of computer, video and interactive game software, computer game hardware and online computer games, namely, help desk services; hosting an e-commerce platform on the internet; provision of technical support in the operation of computing networks, namely, help desk services; provision of technical support in the operation of computing networks for the gaming industry, namely, help desk services; rental of computer

software; rental of computer software for the gaming industry; rental of games software; software as a service (SaaS) featuring software platforms for electronic gaming; software development in the framework of software publishing; software development, programming and implementation; support and maintenance services for computer software, namely, providing backup computer programs; support and maintenance services for computer software for the gaming industry, namely, providing backup computer programs; technical support services relating to computer software and applications, namely, providing backup computer programs; technical support services relating to computer software and applications for the gaming industry, namely, providing backup computer programs; testing for new product development of computer games programs and video games programs; up-dating of computer games programs and video games programs; updating of computer software; updating of computer software for the gaming industry; user authentication services using single sign-on technology for online software applications; user authentication services using single sign-on technology for online software applications for the gaming industry; video game development services; video game software design; video game software development; research and development of new products for others; surveying; chemical research; conducting clinical trials for others; weather forecasting; packaging design; Interior design; dress designing; authenticating works of art; graphic design; material testing; cloud seeding; handwriting analysis being graphology

CLASS 45: Legal services; security services for the physical protection of tangible property and individuals; computer software licensing; computer software licensing for the gaming industry; consultancy in the field of privacy and security laws relating to software; consultancy in the field of privacy and security laws relating to software for the gaming industry; consultancy relating to the licensing of computer software; consultancy relating to the licensing of computer software for the gaming industry; internet-based social networking services; legal administration of licences; legal services for the gaming industry; licensing being legal services in the framework of software publishing; licensing of computer programs; licensing of computer programs for the gaming industry; licensing of computer software; licensing of computer software for the gaming industry; licensing of intellectual property; licensing of intellectual property for use in relation to clothing, footwear and headgear; licensing of intellectual property for use in relation to common metals and their alloys, ores, small items of metal hardware, metal statues and figurines, metal containers for storage, safes; licensing of intellectual property for use in relation to firearms, ammunition and projectiles, crossbows, explosives, fireworks; licensing of intellectual property for use in relation to furniture, mirrors, picture frames, containers not of metal for storage or transport, unworked or semi-worked mother-of-pearl, shells, meerschaum, yellow amber; licensing of intellectual property for use in relation to games, toys and playthings, video game apparatus, gymnastic and sporting articles, bags adapted for sporting articles, decorations for Christmas trees; licensing of intellectual property for use in relation to hand-operated tools and implements, cutlery, side arms except firearms, knives and razors; licensing of intellectual property for use in relation to household or kitchen utensils and containers, cookware and tableware except forks, knives and spoons, combs and sponges, brushes except paintbrushes, brush-making materials, articles for cleaning purposes, unworked or semi-worked glass except building glass, glassware, porcelain and earthenware; licensing of intellectual property for use in relation to leather and imitations of leather, animal skins and hides, luggage and carrying bags, umbrellas and parasols, walking sticks, whips, harness and saddlery, collars, leashes and clothing for animals; licensing of intellectual property for use in relation to non-medicated cosmetics and toiletry preparations, non-medicated dentifrices, perfumery and essential oils; licensing of intellectual property for use in relation to paper and cardboard, printed matter, books, bookbinding material, journals, leaflets, brochures, player's guides, posters, postcards, stickers, photographs, stationery and office requisites except furniture, adhesives for stationery or household purposes, drawing materials and materials for artists, paintbrushes, instructional and teaching materials, plastic sheets, films and bags for wrapping and packaging; licensing of intellectual property for use in relation to precious metals and jewellery, precious and

semi-precious stones; licensing of intellectual property rights and copyright; licensing of intellectual property rights relating to films, television, video and radio programs, productions and formats; licensing of trade marks; online social networking services; online social networking services accessible by means of downloadable mobile applications; online social networking services accessible by means of downloadable mobile applications for the gaming industry; online social networking services for the gaming industry; providing security information via a web site, namely, providing information on the development of privacy and security law via a website; software licensing; software licensing for the gaming industry; personal background investigations; baby sitting; clothing rental; crematorium services; on-line social networking services; opening of security locks; dating services; fire-fighting; organization of religious meetings; adoption agency services; lost property return; rental of safes; genealogical research; planning and arranging of wedding ceremonies; releasing doves for special occasions; leasing of internet domain names

The color(s) brown, silver, red, and yellow is/are claimed as a feature of the mark.

The mark consists of the stylized wording "RUNESCAPE" in silver, where the vertical leg of the R is replaced with a silver and brown sword, and the diagonal element of the R extends through the rest of the word and curves back around the final letter E, in yellow and red resembling fire.

PRIORITY DATE OF 01-05-2021 IS CLAIMED

OWNER OF INTERNATIONAL REGISTRATION 1598943 DATED 02-05-2021,  
EXPIRES 02-05-2031

SER. NO. 79-314,170, FILED 02-05-2021

## REQUIREMENTS TO MAINTAIN YOUR FEDERAL TRADEMARK REGISTRATION

**WARNING: YOUR REGISTRATION WILL BE CANCELLED IF YOU DO NOT FILE THE DOCUMENTS BELOW DURING THE SPECIFIED TIME PERIODS.**

### Requirements in the First Ten Years\*

#### What and When to File:

- **First Filing Deadline:** You must file a Declaration of Use (or Excusable Nonuse) between the 5th and 6th years after the registration date. See 15 U.S.C. §§1058, 1141k. If the declaration is accepted, the registration will continue in force for the remainder of the ten-year period, calculated from the registration date, unless cancelled by an order of the Commissioner for Trademarks or a federal court.
- **Second Filing Deadline:** You must file a Declaration of Use (or Excusable Nonuse) and an Application for Renewal between the 9th and 10th years after the registration date.\* See 15 U.S.C. §1059.

### Requirements in Successive Ten-Year Periods\*

#### What and When to File:

- You must file a Declaration of Use (or Excusable Nonuse) and an Application for Renewal between every 9th and 10th-year period, calculated from the registration date.\*

### Grace Period Filings\*

The above documents will be accepted as timely if filed within six months after the deadlines listed above with the payment of an additional fee.

**\*ATTENTION MADRID PROTOCOL REGISTRANTS:** The holder of an international registration with an extension of protection to the United States under the Madrid Protocol must timely file the Declarations of Use (or Excusable Nonuse) referenced above directly with the United States Patent and Trademark Office (USPTO). The time periods for filing are based on the U.S. registration date (not the international registration date). The deadlines and grace periods for the Declarations of Use (or Excusable Nonuse) are identical to those for nationally issued registrations. See 15 U.S.C. §§1058, 1141k. However, owners of international registrations do not file renewal applications at the USPTO. Instead, the holder must file a renewal of the underlying international registration at the International Bureau of the World Intellectual Property Organization, under Article 7 of the Madrid Protocol, before the expiration of each ten-year term of protection, calculated from the date of the international registration. See 15 U.S.C. §1141j. For more information and renewal forms for the international registration, see <http://www.wipo.int/madrid/en/>.

**NOTE:** Fees and requirements for maintaining registrations are subject to change. Please check the USPTO website for further information. With the exception of renewal applications for registered extensions of protection, you can file the registration maintenance documents referenced above online at <http://www.uspto.gov>.

**NOTE:** A courtesy e-mail reminder of USPTO maintenance filing deadlines will be sent to trademark owners/holders who authorize e-mail communication and maintain a current e-mail address with the USPTO. To ensure that e-mail is authorized and your address is current, please use the Trademark Electronic Application System (TEAS) Correspondence Address and Change of Owner Address Forms available at <http://www.uspto.gov>.