## CPC COOPERATIVE PATENT CLASSIFICATION

#### G PHYSICS

(NOTES omitted)

#### **INSTRUMENTS**

### G10 MUSICAL INSTRUMENTS; ACOUSTICS

(NOTES omitted)

# G10L SPEECH ANALYSIS TECHNIQUES OR SPEECH SYNTHESIS; SPEECH RECOGNITION; SPEECH OR VOICE PROCESSING TECHNIQUES; SPEECH OR AUDIO CODING OR DECODING

#### NOTE

This subclass does not cover:

recognition units}

- devices for the storage of speech or audio signals, which are covered by subclasses G11B and G11C;
- encoding of compressed speech signals for transmission or storage, which is covered by group H03M 7/30.

### WARNING

In this subclass non-limiting references (in the sense of paragraph 39 of the Guide to the IPC) may still be displayed in the scheme.

13/00	Speech synthesis; Text to speech systems	2015/027 {Syllables being the recognition units}
13/02	<ul> <li>Methods for producing synthetic speech; Speech</li> </ul>	15/04 • Segmentation; Word boundary detection
	synthesisers	15/05 Word boundary detection
2013/021	• • {Overlap-add techniques}	15/06 • Creation of reference templates; Training of
13/027	Concept to speech synthesisers; Generation of	speech recognition systems, e.g. adaptation to the
	natural phrases from machine-based concepts	characteristics of the speaker's voice (G10L 15/14
	(generation of parameters for speech synthesis out	takes precedence)
10/000	of text <u>G10L 13/08</u> )	15/063 • • {Training}
13/033	Voice editing, e.g. manipulating the voice of the	2015/0631 {Creating reference templates; Clustering}
13/0335	synthesiser {Pitch control}	2015/0633 {using lexical or orthographic knowledge sources}
13/04	Details of speech synthesis systems, e.g.	2015/0635 {updating or merging of old and new
	synthesiser structure or memory management	templates; Mean values; Weighting}
13/047	Architecture of speech synthesisers	2015/0636 {Threshold criteria for the updating}
13/06	Elementary speech units used in speech	2015/0638 {Interactive procedures}
	synthesisers; Concatenation rules	15/065 . Adaptation
13/07	Concatenation rules	15/07 to the speaker
13/08	<ul> <li>Text analysis or generation of parameters for</li> </ul>	15/075 { supervised, i.e. under machine guidance}
	speech synthesis out of text, e.g. grapheme to	15/08 • Speech classification or search
	phoneme translation, prosody generation or stress or	2015/081 {Search algorithms, e.g. Baum-Welch or Viterbi}
2012/002	intonation determination	15/083 • • {Recognition networks ( <u>G10L 15/142</u> ,
2013/083	Special characters, e.g. punctuation marks	<u>G10L 15/16</u> take precedence)}
13/086	{Detection of language}	2015/085 • • {Methods for reducing search complexity,
13/10	Prosody rules derived from text; Stress or intonation	pruning}
2013/105		2015/086 {Recognition of spelled words}
2013/103	{Duration}	2015/088 {Word spotting}
15/00	Speech recognition (G10L 17/00 takes precedence)	15/10 using distance or distortion measures between
15/005	• {Language recognition}	unknown speech and reference templates
15/01	<ul> <li>Assessment or evaluation of speech recognition</li> </ul>	15/12 using dynamic programming techniques, e.g.
	systems	dynamic time warping [DTW]
15/02	• Feature extraction for speech recognition; Selection	15/14 using statistical models, e.g. Hidden Markov
	of recognition unit	Models [HMMs] (G10L 15/18 takes precedence)
2015/022	• • {Demisyllables, biphones or triphones being the	15/142 {Hidden Markov Models [HMMs]}
	recognition units}	15/144 {Training of HMMs}
2015/025	• • {Phonemes, fenemes or fenones being the	

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15/146	• • • • { with insufficient amount of training data, e.g. state sharing, tying, deleted	17/06	Decision making techniques; Pattern matching strategies
15/148	interpolation } {Duration modelling in HMMs, e.g. semi	17/08	• Use of distortion metrics or a particular distance between probe pattern and reference templates
	HMM, segmental models or transition probabilities}	17/10	• • Multimodal systems, i.e. based on the integration of multiple recognition engines or fusion of
15/16	using artificial neural networks		expert systems
15/18	using natural language modelling	17/12	Score normalisation
15/1807	• • · {using prosody or stress}	17/14	Use of phonemic categorisation or speech
15/1815	• • • {Semantic context, e.g. disambiguation of the recognition hypotheses based on word		recognition prior to speaker recognition or verification
	meaning}	17/16	Hidden Markov models [HMM]
15/1822	• • • {Parsing for meaning understanding}	17/18	<ul> <li>Artificial neural networks; Connectionist</li> </ul>
15/183	using context dependencies, e.g. language		approaches
	models	17/20	<ul> <li>Pattern transformations or operations aimed at</li> </ul>
15/187	Phonemic context, e.g. pronunciation rules,		increasing system robustness, e.g. against channel
	phonotactical constraints or phoneme n-		noise or different working conditions
	grams	17/22	<ul> <li>Interactive procedures; Man-machine interfaces</li> </ul>
15/19	Grammatical context, e.g. disambiguation of	17/24	the user being prompted to utter a password or a
	the recognition hypotheses based on word		predefined phrase
	sequence rules	17/26	• Recognition of special voice characteristics, e.g. for
15/193	Formal grammars, e.g. finite state	17720	use in lie detectors; Recognition of animal voices
13/173	automata, context free grammars or word		use in he detectors, recognition of animal voices
	networks	19/00	Speech or audio signals analysis-synthesis
15/197	• • • • Probabilistic grammars, e.g. word n-grams		techniques for redundancy reduction, e.g. in
15/20	Speech recognition techniques specially adapted		vocoders; Coding or decoding of speech or
13/20	for robustness in adverse environments, e.g. in		audio signals, using source filter models or
	noise, of stress induced speech (G10L 21/02 takes		psychoacoustic analysis (in musical instruments
	precedence)		<u>G10H</u> )
15/22	Procedures used during a speech recognition	2019/0001	• {Codebooks}
13/22	process, e.g. man-machine dialogue	2019/0002	• • {Codebook adaptations}
2015/221		2019/0003	{Backward prediction of gain}
2015/221	{Announcement of recognition results}	2019/0004	{Design or structure of the codebook}
15/222	• • {Barge in, i.e. overridable guidance for	2019/0005	{Multi-stage vector quantisation}
2017/222	interrupting prompts}	2019/0006	{Tree or treillis structures; Delayed decisions}
2015/223	• • {Execution procedure of a spoken command}	2019/0007	{Codebook element generation}
2015/225	• • {Feedback of the input speech}	2019/0008	{Algebraic codebooks}
2015/226	• • {using non-speech characteristics}	2019/0009	{Orthogonal codebooks}
2015/227	• • • {of the speaker; Human-factor methodology}	2019/0009	
2015/228	• • { of application context}		{Interpolation of codebook vectors}
15/24	<ul> <li>Speech recognition using non-acoustical features</li> </ul>	2019/0011	• • {Long term prediction filters, i.e. pitch
15/25	• using position of the lips, movement of the lips or	2010/0012	estimation}
	face analysis	2019/0012	• • (Smoothing of parameters of the decoder
15/26	• Speech to text systems (G10L 15/08 takes	2010/0012	interpolation}
	precedence)	2019/0013	• • {Codebook search algorithms}
15/28	<ul> <li>Constructional details of speech recognition systems</li> </ul>	2019/0014	{Selection criteria for distances}
15/285	{Memory allocation or algorithm optimisation to	2019/0015	{Viterbi algorithms}
	reduce hardware requirements}	2019/0016	{Codebook for LPC parameters}
15/30	. Distributed recognition, e.g. in client-server	19/0017	• {Lossless audio signal coding; Perfect
	systems, for mobile phones or network		reconstruction of coded audio signal by
	applications		transmission of coding error (G10L 19/24 takes
15/32	Multiple recognisers used in sequence or in		precedence)}
	parallel; Score combination systems therefor, e.g.	19/0018	• {Speech coding using phonetic or linguistical
	voting systems		decoding of the source; Reconstruction using text-
15/34	Adaptation of a single recogniser for parallel		to-speech synthesis}
	processing, e.g. by use of multiple processors or	19/002	<ul> <li>Dynamic bit allocation (for perceptual audio coders</li> </ul>
	cloud computing		<u>G10L 19/032</u> )
4=10.0	•	19/005	. Correction of errors induced by the transmission
17/00	Speaker identification or verification techniques		channel, if related to the coding algorithm
17/02	• Preprocessing operations, e.g. segment selection;	19/008	. Multichannel audio signal coding or decoding using
	Pattern representation or modelling, e.g. based on		interchannel correlation to reduce redundancy, e.g.
	linear discriminant analysis [LDA] or principal		joint-stereo, intensity-coding or matrixing
	components; Feature selection or extraction	19/012	Comfort noise or silence coding
17/04	Training, enrolment or model building	19/018	• Audio watermarking, i.e. embedding inaudible data
			in the audio signal

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19/02	<ul> <li>using spectral analysis, e.g. transform vocoders or subband vocoders</li> </ul>	19/22	Mode decision, i.e. based on audio signal content versus external parameters
19/0204	• • {using subband decomposition}	19/24	Variable rate codecs, e.g. for generating
19/0208	• • {Subband vocoders}		different qualities using a scalable
19/0212	• • {using orthogonal transformation}		representation such as hierarchical encoding
19/0216	• • • {using wavelet decomposition}		or layered encoding
19/022	Blocking, i.e. grouping of samples in time;	19/26	• Pre-filtering or post-filtering
	Choice of analysis windows; Overlap factoring	19/265	• • { Pre-filtering, e.g. high frequency emphasis
19/025	Detection of transients or attacks for time/		prior to encoding}
	frequency resolution switching	21/00	Speech or voice signal processing techniques to
19/028	<ul> <li>Noise substitution, i.e. substituting non-tonal</li> </ul>		produce another audible or non-audible signal, e.g.
	spectral components by noisy source (comfort		visual or tactile, in order to modify its quality or its
	noise for discontinuous speech transmission		intelligibility (G10L 19/00 takes precedence)
	G10L 19/012)	21/003	• Changing voice quality, e.g. pitch or formants
19/03	Spectral prediction for preventing pre-echo;	21/007	characterised by the process used
	Temporary noise shaping [TNS], e.g. in MPEG2	21/01	Correction of time axis
19/032	or MPEG4	21/013	Adapting to target pitch
19/032	Quantisation or dequantisation of spectral components	2021/0135	• • • {Voice conversion or morphing}
19/035	Scalar quantisation	21/02	. Speech enhancement, e.g. noise reduction or
19/038	Vector quantisation, e.g. TwinVQ audio		echo cancellation (reducing echo effects in line
19/038	<ul> <li>using predictive techniques</li> </ul>		transmission systems <u>H04B 3/20</u> ; echo suppression
19/04	<ul> <li>Using predictive techniques</li> <li>Determination or coding of the spectral</li> </ul>		in hands-free telephones <u>H04M 9/08</u> )
17/00	characteristics, e.g. of the short-term prediction	21/0208	Noise filtering
	coefficients	2021/02082	• • • {the noise being echo, reverberation of the
19/07	Line spectrum pair [LSP] vocoders		speech}
19/08	. Determination or coding of the excitation		• • • {Periodic noise}
	function; Determination or coding of the long-	2021/02087	• {the noise being separate speech, e.g. cocktail
	term prediction parameters	21/0216	party}
19/083	the excitation function being an excitation gain	21/0216	characterised by the method used for estimating noise
	(G10L 25/90 takes precedence)	2021/02161	
19/087	• • using mixed excitation models, e.g. MELP,	2021/02101	• • • {Number of inputs available containing the signal or the noise to be suppressed}
	MBE, split band LPC or HVXC	2021/02163	{Only one microphone}
19/09	Long term prediction, i.e. removing periodical		{Two microphones, one receiving mainly
	redundancies, e.g. by using adaptive codebook	2021/02103	the noise signal and the other one mainly
40,000	or pitch predictor		the speech signal}
19/093	using sinusoidal excitation models	2021/02166	{Microphone arrays; Beamforming}
19/097	using prototype waveform decomposition or		{the estimation exclusively taking place
10/10	prototype waveform interpolative [PWI] coders		during speech pauses}
19/10	the excitation function being a multipulse excitation	21/0224	Processing in the time domain
19/107	Sparse pulse excitation, e.g. by using	21/0232	Processing in the frequency domain
17/107	algebraic codebook	21/0264	characterised by the type of parameter
19/113	Regular pulse excitation		measurement, e.g. correlation techniques, zero
19/12	the excitation function being a code excitation,		crossing techniques or predictive techniques
17/12	e.g. in code excited linear prediction [CELP]	21/0272	Voice signal separating
	vocoders	21/028	• • using properties of sound source
19/125	Pitch excitation, e.g. pitch synchronous	21/0308	• • • characterised by the type of parameter
	innovation CELP [PSI-CELP]		measurement, e.g. correlation techniques, zero
19/13	Residual excited linear prediction [RELP]	21/0216	crossing techniques or predictive techniques
19/135	Vector sum excited linear prediction	21/0316	by changing the amplitude
	[VSELP]	21/0324	• Details of processing therefor
19/16	Vocoder architecture	21/0332	involving modification of waveforms
19/167	• • • {Audio streaming, i.e. formatting and decoding	21/034	Automatic adjustment
	of an encoded audio signal representation	21/0356	for synchronising with other signals, e.g. video
	into a data stream for transmission or storage	21/0364	signals for improving intelligibility
10/172	purposes}		{Diver speech}
19/173	<ul> <li>. • {Transcoding, i.e. converting between two coded representations avoiding cascaded</li> </ul>	2021/03646	{Stress or Lombard effect}
	coding-decoding }	21/038	<ul> <li>using band spreading techniques</li> </ul>
19/18	Vocoders using multiple modes	21/038	Details of processing therefor
19/18	using sound class specific coding, hybrid	21/0388	Time compression or expansion
17/20	encoders or object based coding	21/043	by changing speed
		21/045	<ul> <li> using thinning out or insertion of a waveform</li> </ul>
		21,010	

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21/047	characterised by the type of waveform to be	2025/783	• • {based on threshold decision}
	thinned out or inserted	2025/786	• • • {Adaptive threshold}
21/049	characterised by the interconnection of	25/81	• • for discriminating voice from music
21/055	waveforms	25/84	<ul> <li>for discriminating voice from noise</li> </ul>
21/055	• for synchronising with other signals, e.g. video	25/87	Detection of discrete points within a voice signal
21/057	signals	25/90	<ul> <li>Pitch determination of speech signals</li> </ul>
21/057	• • for improving intelligibility	2025/903	• • {using a laryngograph}
2021/0575	{Aids for the handicapped in speaking}	2025/906	• • {Pitch tracking}
21/06	Transformation of speech into a non-audible representation, e.g. speech visualisation or speech	25/93	<ul> <li>Discriminating between voiced and unvoiced parts</li> </ul>
	processing for tactile aids (G10L 15/26 takes		of speech signals ( <u>G10L 25/90</u> takes precedence)
	precedence)	2025/932	• • {Decision in previous or following frames}
2021/065	{Aids for the handicapped in understanding}	2025/935	• • {Mixed voiced class; Transitions}
21/10	Transforming into visible information	2025/937	• • {Signal energy in various frequency bands}
2021/105	{Synthesis of the lips movements from speech,	99/00	Subject matter not provided for in other groups of
2021/103	e.g. for talking heads}	22,00	this subclass
21/12	• • • by displaying time domain information		
21/14	<ul> <li>by displaying frequency domain information</li> </ul>		
21/16	Transforming into a non-visible representation		
21/10	(devices or methods enabling ear patients to		
	replace direct auditory perception by another kind		
	of perception A61F 11/04)		
21/18	Details of the transformation process		
25/00			
25/00	Speech or voice analysis techniques not restricted to a single one of groups G10L 15/00 - G10L 21/00		
	(muting semiconductor-based amplifiers when some		
	special characteristics of a signal are sensed by		
	a speech detector, e.g. sensing when no signal is		
	present, <u>H03G 3/34</u> )		
25/03	. characterised by the type of extracted parameters		
25/06	the extracted parameters being correlation		
	coefficients		
25/09	the extracted parameters being zero crossing rates		
25/12	the extracted parameters being prediction		
	coefficients		
25/15	• • the extracted parameters being formant		
	information		
25/18	the extracted parameters being spectral		
	information of each sub-band		
25/21	• • the extracted parameters being power information		
25/24	the extracted parameters being the cepstrum		
25/27	characterised by the analysis technique		
25/30	using neural networks		
25/33	• using fuzzy logic		
25/36	• using chaos theory		
25/39	• using genetic algorithms		
25/45	. characterised by the type of analysis window		
25/48	specially adapted for particular use		
25/51	• • for comparison or discrimination		
25/54	for preserving of video signals		
25/57	for measuring the quality of voice signals		
25/60	• • • for measuring the quality of voice signals		
25/63	• • • for estimating an emotional state		
25/66	<ul> <li>for extracting parameters related to health condition (detecting or measuring for diagnostic purposes <u>A61B 5/00</u>)</li> </ul>		
25/69	• for evaluating synthetic or decoded voice signals		
25/72	for transmitting results of analysis		
25/75	for modelling vocal tract parameters		
25/78	• Detection of presence or absence of voice signals		
	(switching of direction of transmission by voice		
	frequency in two-way loud-speaking telephone		
	systems H04M 9/10)		

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systems <u>H04M 9/10</u>)